

TOWER OF DEATH

Game Manual



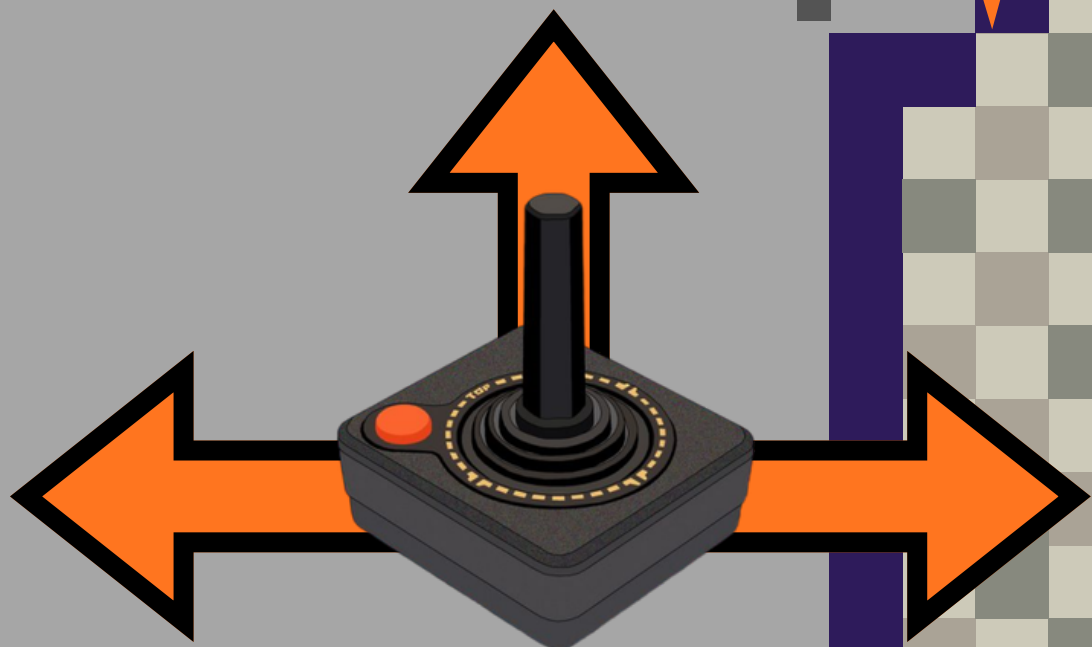
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Programming: XAN

TOWER OF DEATH is compatible with your (original) Atari 2600 video game system and the Atari 2600+.



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GAME CONTROLS

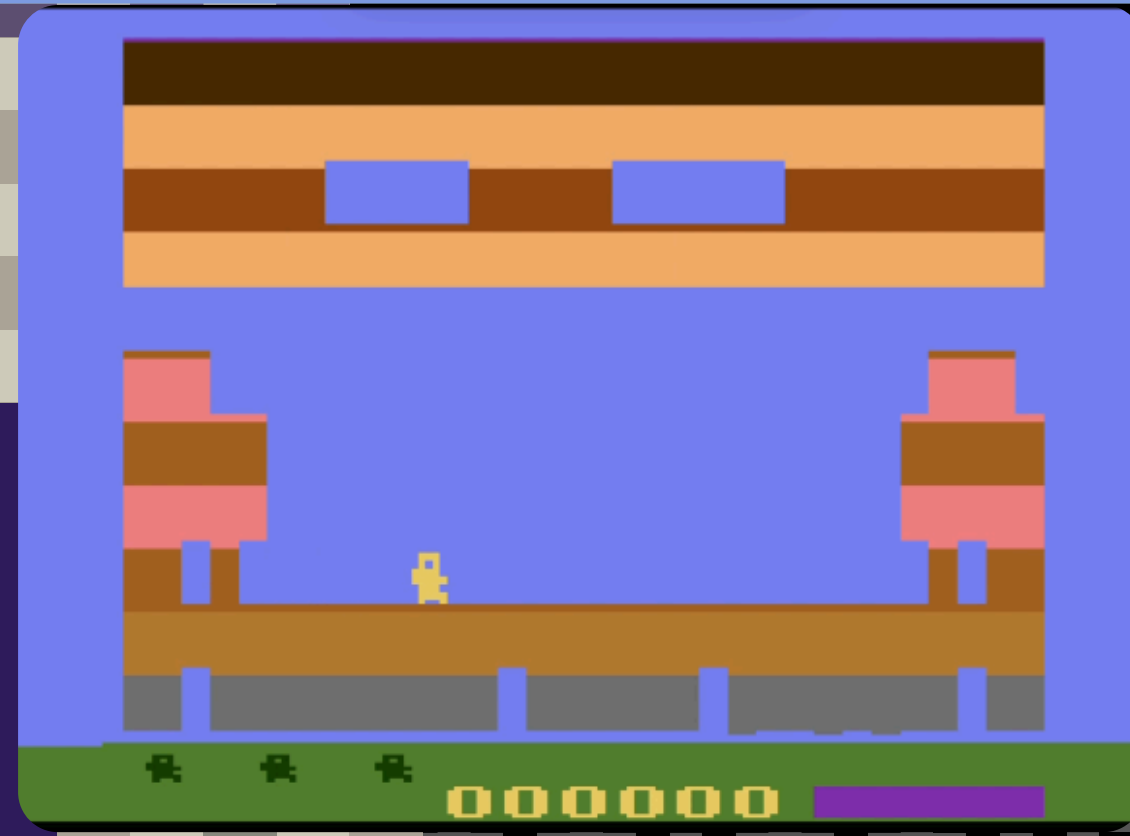
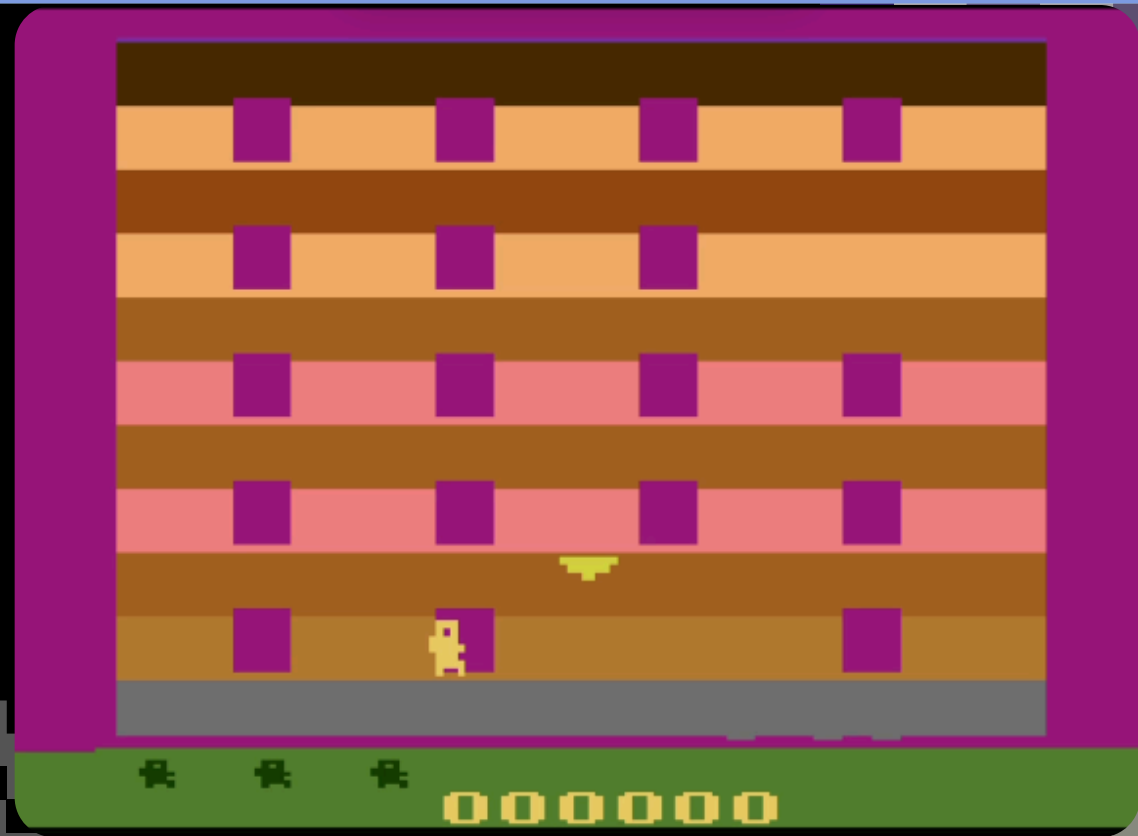


Players control their Japanese yokai hunter: **LEFT - RIGHT - UP**

Use the "FIRE" button to shoot and kill the demons in a massive tower.

Enter the tower's doorways to access rooms featuring challenges and enemies to defeat; collect the keys found there to proceed to other levels.

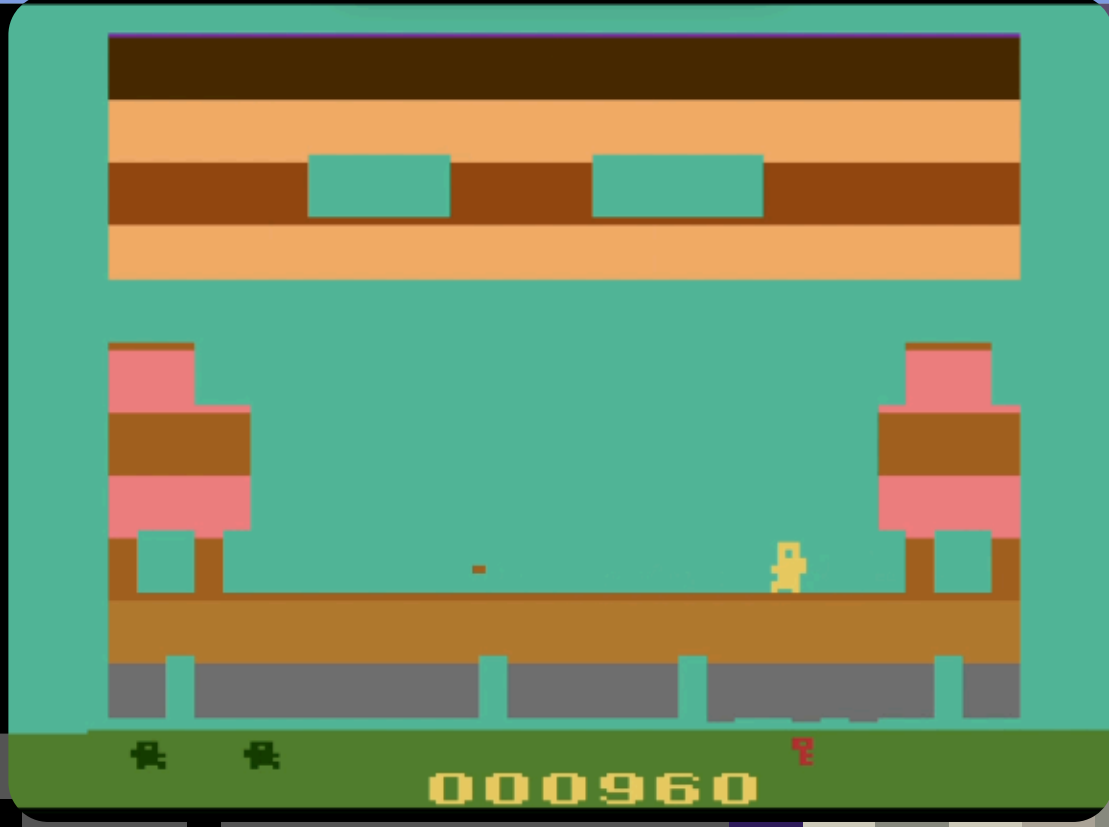
GAME STORY



In the 8th century, a mysterious tower appeared in the village of Heijō-kyō and stood for forty years. Although the residents did not understand its origin, the tower served as a portal between the spirit world and the realm of the living, acting as a magnet that drew in supernatural creatures from Japanese folklore.

Villagers began to vanish whenever that tower appeared, so the village mayor decided to hire a Yokai hunter—Haruto Kenji, a hunter from a lineage of Yokai hunters. He was summoned to enter the tower, defeat all the creatures within, confront the main monster controlling it, and free the souls of the innocent people.

GAME OBJECTIVE



Controlled by the player, Haruto Kénji must navigate through several rooms, defeat enemies inspired by ancient Japanese culture, and collect keys to access new areas; watch out for enemy attacks—there is a specific way to defeat them.

Rescue the lost souls of people who died inside or were lured by demons, and defeat the tower's lord to banish it from the world of the living and bring peace to the village of Heijō-kyō.

CREDITS



Programming: XAN

Design: XAN

Cover Art: XAN

Distribution: Olioni Games

Mr. Xan is an Atari 2600 programmer. He started programming on his YouTube channel Games and Programming, with tutorials, teaching people. With his talent, he was recognized on the Atariage forums, by Zeropage Homebrew. With that, Mr. Olioni decided to help this young man by giving him the opportunity to enter this market, selling his games on the Olioni Games Inc. website.

END.