Little Red Riding Hood Game Manual
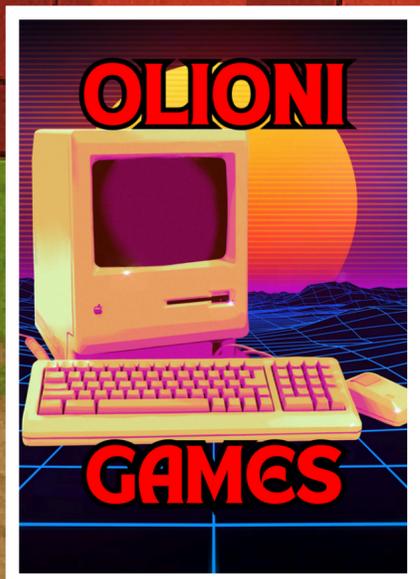
OLIONI

GAMES

Programmed by

João Pedro F.Olioni

This game is compatible with your Atari 2600 system, VCS, available for other platforms via emulation: Notebook, Computer, Cell Phone, Tablets and Portables.
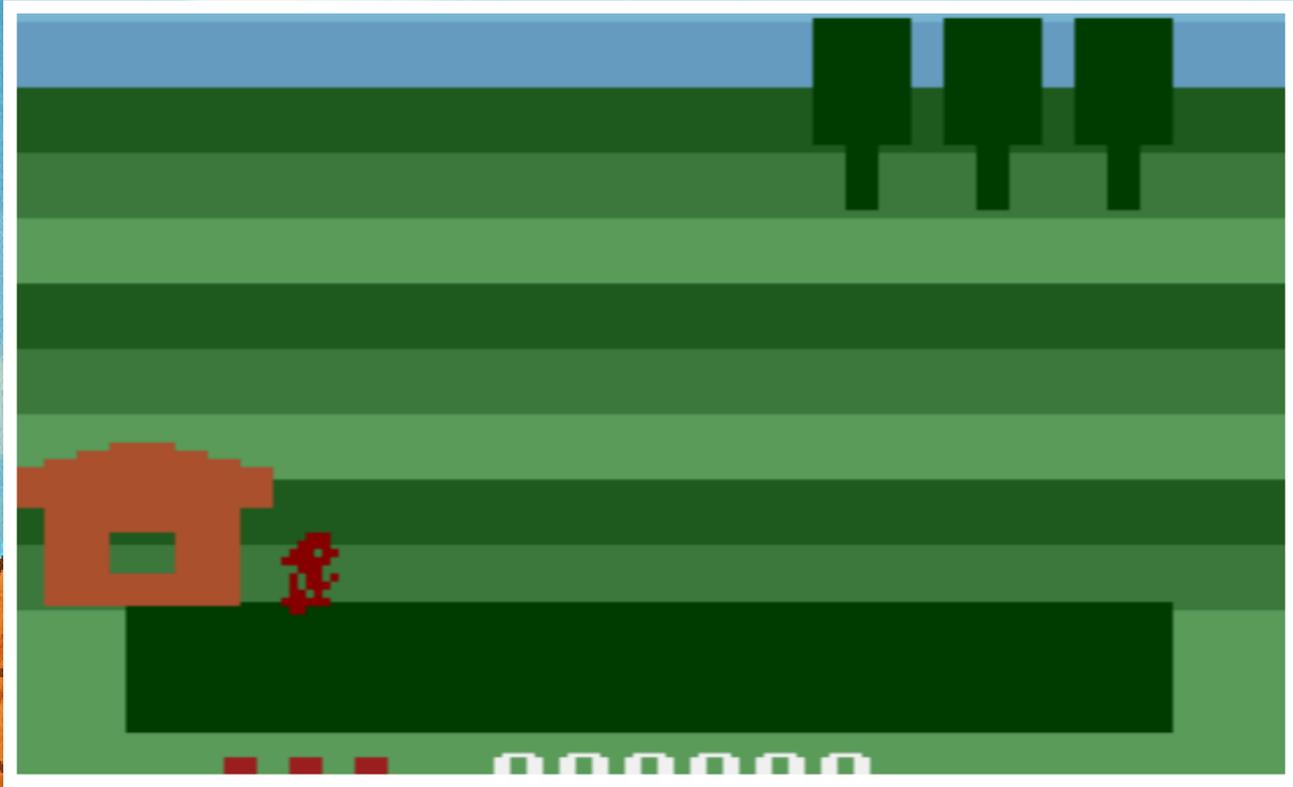
Game Controls

With your Atari controller, you control the character as shown in the example to the side, with the "Action" button you jump to avoid enemies and holes.

When you lose your lives, with the same "Action" button you can exit and return from the beginning, to start your journey in the forest again.

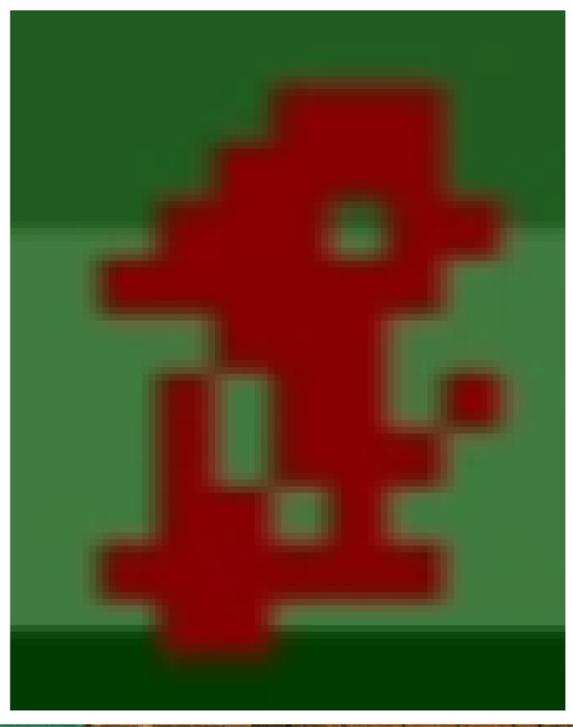The character's jumps are high enough to avoid larger enemies.

Game Objective

Your mother ordered you to take sweets and fruits to your grandmother who lives on the other side of the forest. Little Red Riding Hood accepted your mother's orders. She warned the girl about the dangers of the forest and to be careful with wild animals. Now your journey begins.

Be very careful with the holes you will find and enemies along the way, so be very careful, always pay close attention, and always avoid anything bad happening to you, use your jump to avoid everything.
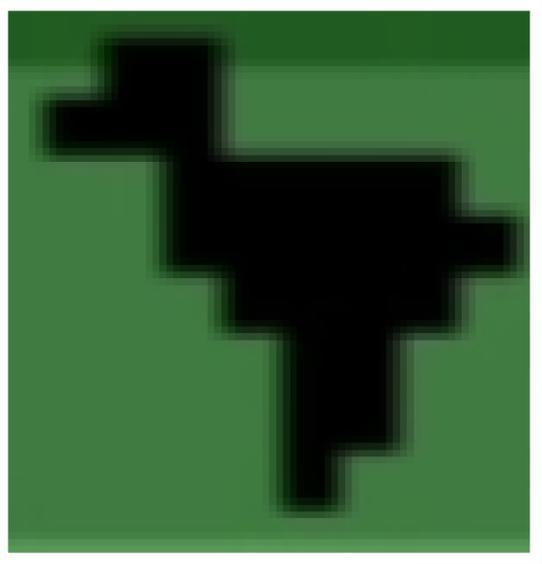
02.

Little Red Riding Hood's house.

Little Red Riding Hood, with her basket of sweets and fruit, to take to her grandmother.

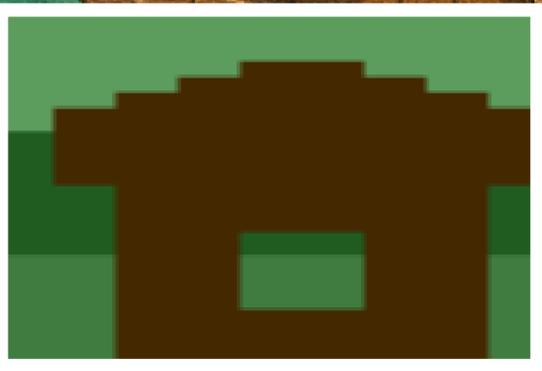Green, poisonous snake that is wandering through the forest.

Forest bear, the smell of your basket attracted him to you, be careful with him.

03.

Black crow, the fruits in your basket attracted him, he will do everything to get in your way.

The big bad wolf is always looking for fresh meat, so be careful with this wild animal, avoid it as much as possible and get to your grandmother's house safely.

Grandma's house, after crossing the entire forest.

04.

Olioni Games Challenge

If the player reaches the end of the game, takes a photo of the "You Win" screen and sends it to our email, which is on our website, we will send you a personalized poster with your name, you will have the possibility to choose three of our free games and you can become a VIP customer.

Credits

Programmed by João Pedro F.Olioni

Designed by João Pedro F.Olioni

Distributed by Olioni Games